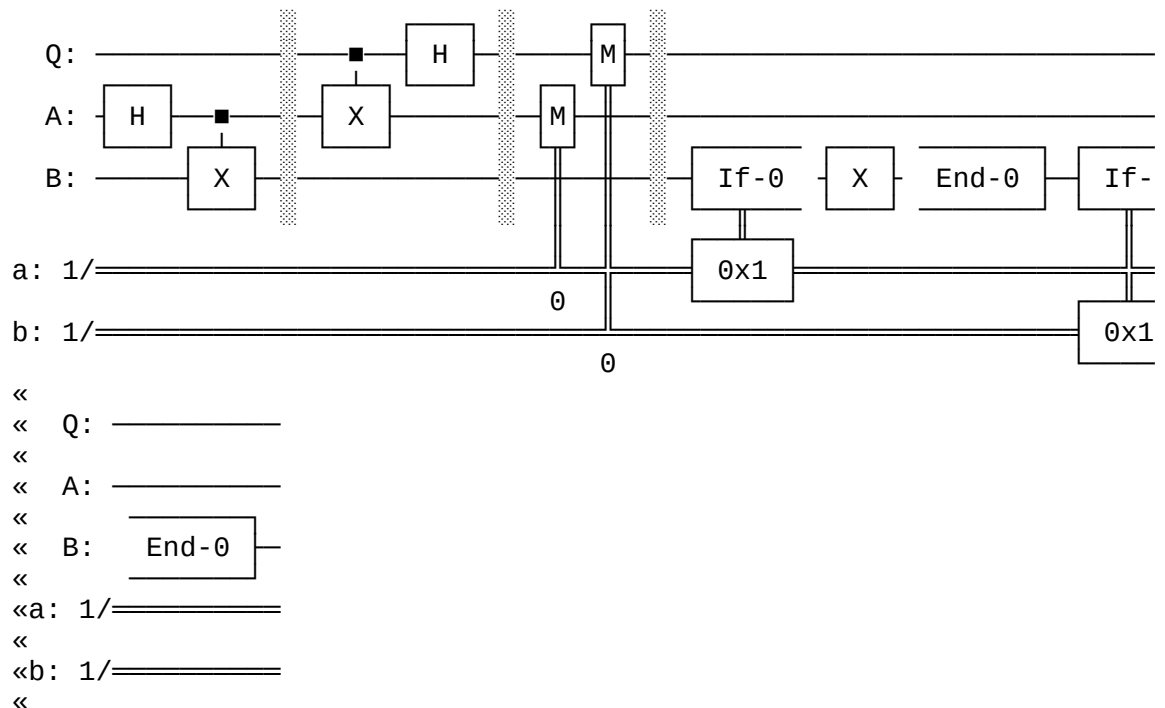


```
In [2]: 1 # Required imports
        2
        3 from qiskit import QuantumCircuit, QuantumRegister, ClassicalRegi
        4 #from qiskit_aer import AerSimulator
        5 from qiskit.visualization import plot_histogram
        6 from qiskit.result import marginal_distribution
        7 from qiskit.circuit.library import UGate
        8 from numpy import pi, random
```

```

In [3]: 1 qubit = QuantumRegister(1, "Q")
        2 ebit0 = QuantumRegister(1, "A")
        3 ebit1 = QuantumRegister(1, "B")
        4 a = ClassicalRegister(1, "a")
        5 b = ClassicalRegister(1, "b")
        6
        7 protocol = QuantumCircuit(qubit, ebit0, ebit1, a, b)
        8
        9 # Prepare ebit used for teleportation
       10 protocol.h(ebit0)
       11 protocol.cx(ebit0, ebit1)
       12 protocol.barrier()
       13
       14 # Alice's operations
       15 protocol.cx(qubit, ebit0)
       16 protocol.h(qubit)
       17 protocol.barrier()
       18
       19 # Alice measures and sends classical bits to Bob
       20 protocol.measure(ebit0, a)
       21 protocol.measure(qubit, b)
       22 protocol.barrier()
       23
       24 # Bob uses the classical bits to conditionally apply gates
       25 with protocol.if_test((a, 1)):
       26     protocol.x(ebit1)
       27 with protocol.if_test((b, 1)):
       28     protocol.z(ebit1)
       29
       30 display(protocol.draw())

```

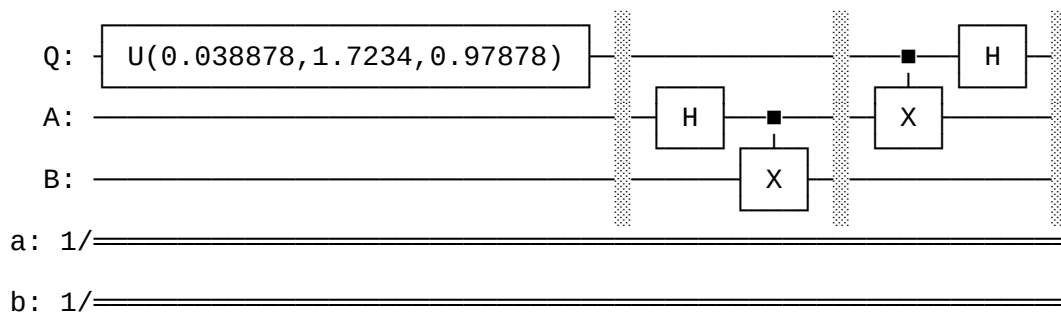


In [4]:

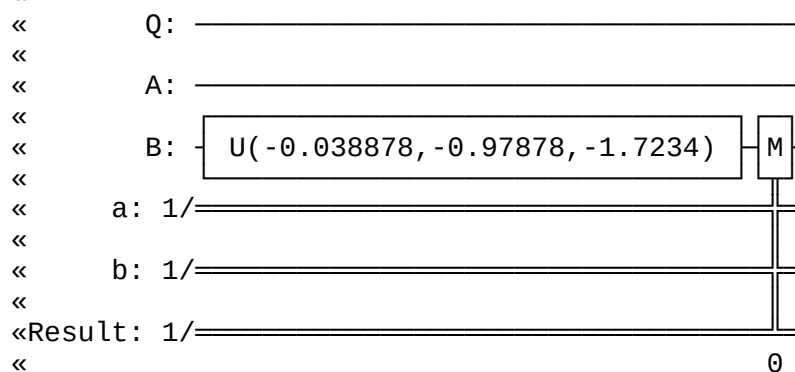
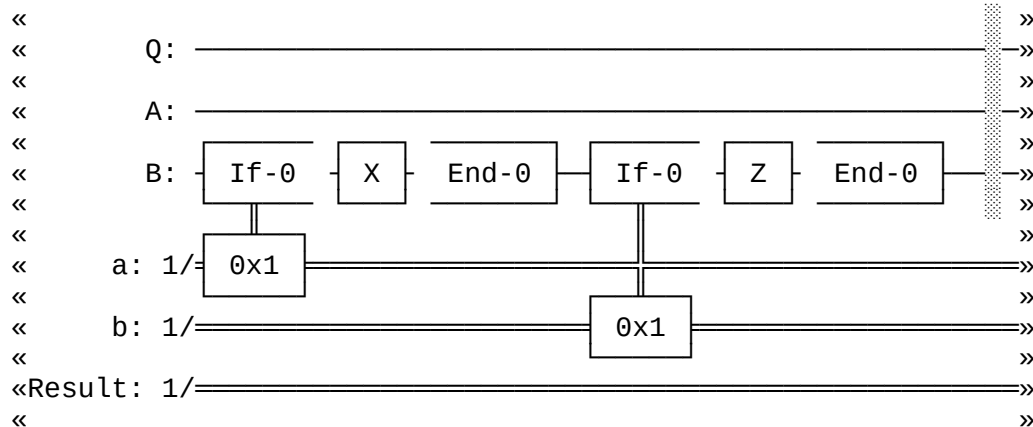
```
1 random_gate = UGate(  
2     theta=random.random() * 2 * pi,  
3     phi=random.random() * 2 * pi,  
4     lam=random.random() * 2 * pi,  
5 )  
6  
7 display(random_gate.to_matrix())
```

```
array([[ 0.99981107+0.j          , -0.01084701-0.01612971j],  
       [-0.00295527+0.01921176j, -0.90484013+0.42530754j]])
```

```
In [5]: 1 # Create a new circuit including the same bits and qubits used in
        2 # teleportation protocol.
        3
        4 test = QuantumCircuit(qubit, ebit0, ebit1, a, b)
        5
        6 # Start with the randomly selected gate on Q
        7
        8 test.append(random_gate, qubit)
        9 test.barrier()
       10
       11 # Append the entire teleportation protocol from above.
       12
       13 test = test.compose(protocol)
       14 test.barrier()
       15
       16 # Finally, apply the inverse of the random unitary to B and measu
       17
       18 test.append(random_gate.inverse(), ebit1)
       19
       20 result = ClassicalRegister(1, "Result")
       21 test.add_register(result)
       22 test.measure(ebit1, result)
       23
       24 display(test.draw())
```



Result: 1/



```
In [9]: 1 result = AerSimulator().run(test).result()
        2 statistics = result.get_counts()
        3 display(plot_histogram(statistics))
```


NameError Traceback (most recent call last)

Cell In[9], line 1

```
----> 1 result = AerSimulator().run(test).result()
        2 statistics = result.get_counts()
        3 display(plot_histogram(statistics))
```

NameError: name 'AerSimulator' is not defined

```
In [10]: 1 filtered_statistics = marginal_distribution(statistics, [2])
         2 display(plot_histogram(filtered_statistics))
```

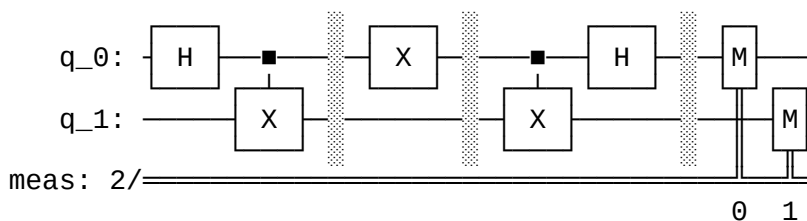
```
-----
-----
NameError                                Traceback (most recent ca
ll last)
Cell In[10], line 1
----> 1 filtered_statistics = marginal_distribution(statistics,
      2 [2])
      2 display(plot_histogram(filtered_statistics))

NameError: name 'statistics' is not defined
```

```
In [13]: 1 # Required imports
         2
         3 from qiskit import QuantumCircuit, QuantumRegister, ClassicalRegi
         4 #from qiskit_aer.primitives import Sampler
         5 #from qiskit_aer import AerSimulator
         6 from qiskit.visualization import plot_histogram
```

```
In [14]: 1 c = "1"
         2 d = "0"
```

```
In [15]: 1 protocol = QuantumCircuit(2)
         2
         3 # Prepare ebit used for superdense coding
         4 protocol.h(0)
         5 protocol.cx(0, 1)
         6 protocol.barrier()
         7
         8 # Alice's operations
         9 if d == "1":
        10     protocol.z(0)
        11 if c == "1":
        12     protocol.x(0)
        13 protocol.barrier()
        14
        15 # Bob's actions
        16 protocol.cx(0, 1)
        17 protocol.h(0)
        18 protocol.measure_all()
        19
        20 display(protocol.draw())
```



In [16]:

1

```
-----  
-----  
NameError                                Traceback (most recent ca  
ll last)  
Cell In[16], line 1  
----> 1 result = Sampler().run(protocol).result()  
      2 statistics = result.quasi_dists[0].binary_probabilities()  
      4 for outcome, frequency in statistics.items():  
  
NameError: name 'Sampler' is not defined
```

In [17]:

```
1 from qiskit.quantum_info import Statevector, Operator  
2 from numpy import sqrt
```

In [18]:

```
1 # Required imports  
2  
3 from qiskit import QuantumCircuit  
4 from qiskit_aer.primitives import Sampler  
5 from numpy import pi  
6 from numpy.random import randint
```

```
-----  
-----  
ModuleNotFoundError                       Traceback (most recent ca  
ll last)  
Cell In[18], line 4  
      1 # Required imports  
      3 from qiskit import QuantumCircuit  
----> 4 from qiskit_aer.primitives import Sampler  
      5 from numpy import pi  
      6 from numpy.random import randint  
  
ModuleNotFoundError: No module named 'qiskit_aer'
```

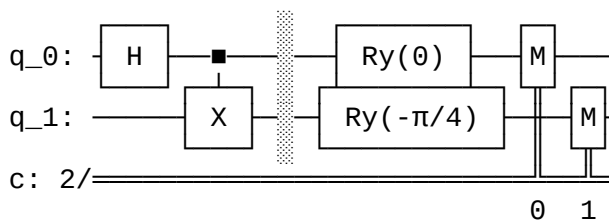
```
In [19]: 1 def chsh_game(strategy):
2         """Plays the CHSH game
3         Args:
4             strategy (callable): A function that takes two bits (as `int`s)
5             returns two bits (also as `int`s). The strategy must follow the
6             rules of the CHSH game.
7         Returns:
8             int: 1 for a win, 0 for a loss.
9         """
10        # Referee chooses x and y randomly
11        x, y = randint(0, 2), randint(0, 2)
12
13        # Use strategy to choose a and b
14        a, b = strategy(x, y)
15
16        # Referee decides if Alice and Bob win or lose
17        if (a != b) == (x & y):
18            return 1 # Win
19        return 0 # Lose
```

```
In [20]: 1 def chsh_circuit(x, y):
2         """Creates a `QuantumCircuit` that implements the best CHSH strategy
3         Args:
4             x (int): Alice's bit (must be 0 or 1)
5             y (int): Bob's bit (must be 0 or 1)
6         Returns:
7             QuantumCircuit: Circuit that, when run, returns Alice and Bob's
8             answer bits.
9         """
10        qc = QuantumCircuit(2, 2)
11        qc.h(0)
12        qc.cx(0, 1)
13        qc.barrier()
14
15        # Alice
16        if x == 0:
17            qc.ry(0, 0)
18        else:
19            qc.ry(-pi / 2, 0)
20        qc.measure(0, 0)
21
22        # Bob
23        if y == 0:
24            qc.ry(-pi / 4, 1)
25        else:
26            qc.ry(pi / 4, 1)
27        qc.measure(1, 1)
28
29        return qc
```

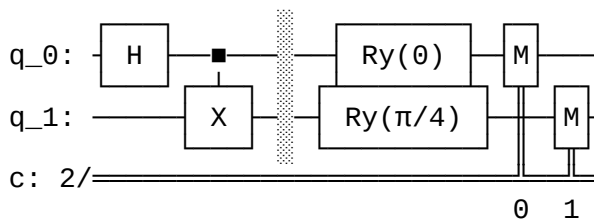


```
In [21]: 1 # Draw the four possible circuits
2
3 print("(x,y) = (0,0)")
4 display(chsh_circuit(0, 0).draw())
5
6 print("(x,y) = (0,1)")
7 display(chsh_circuit(0, 1).draw())
8
9 print("(x,y) = (1,0)")
10 display(chsh_circuit(1, 0).draw())
11
12 print("(x,y) = (1,1)")
13 display(chsh_circuit(1, 1).draw())
```

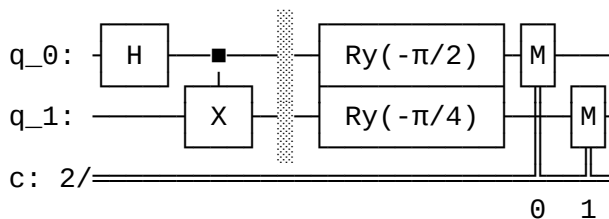
(x,y) = (0,0)



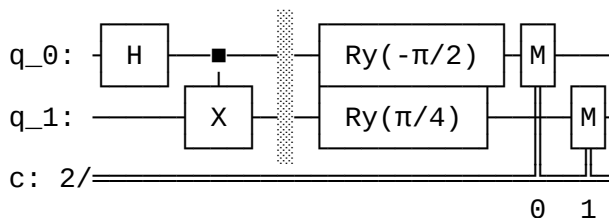
(x,y) = (0,1)



(x,y) = (1,0)



(x,y) = (1,1)



```
In [22]: 1 sampler = Sampler()
2
3
4 def quantum_strategy(x, y):
5     """Carry out the best strategy for the CHSH game.
6     Args:
7         x (int): Alice's bit (must be 0 or 1)
8         y (int): Bob's bit (must be 0 or 1)
9     Returns:
10        (int, int): Alice and Bob's answer bits (respectively)
11        """
12    # `shots=1` runs the circuit once
13    result = sampler.run(chsh_circuit(x, y), shots=1).result()
14    statistics = result.quasi_dists[0].binary_probabilities()
15    bits = list(statistics.keys())[0]
16    a, b = bits[0], bits[1]
17    return a, b
```

```
-----
-----
NameError                                Traceback (most recent ca
ll last)
Cell In[22], line 1
----> 1 sampler = Sampler()
      4 def quantum_strategy(x, y):
      5     """Carry out the best strategy for the CHSH game.
      6     Args:
      7         x (int): Alice's bit (must be 0 or 1)
      (...)
      10        (int, int): Alice and Bob's answer bits (respective
ly)
      11        """

NameError: name 'Sampler' is not defined
```

```
In [23]: 1 NUM_GAMES = 1000
2 TOTAL_SCORE = 0
3
4 for _ in range(NUM_GAMES):
5     TOTAL_SCORE += chsh_game(quantum_strategy)
6
7 print("Fraction of games won:", TOTAL_SCORE / NUM_GAMES)
```

```
-----
-----
NameError                                Traceback (most recent ca
ll last)
Cell In[23], line 5
      2 TOTAL_SCORE = 0
      4 for _ in range(NUM_GAMES):
----> 5     TOTAL_SCORE += chsh_game(quantum_strategy)
      7 print("Fraction of games won:", TOTAL_SCORE / NUM_GAMES)

NameError: name 'quantum_strategy' is not defined
```

```
In [24]: 1 def classical_strategy(x, y):
2         """An optimal classical strategy for the CHSH game
3         Args:
4             x (int): Alice's bit (must be 0 or 1)
5             y (int): Bob's bit (must be 0 or 1)
6         Returns:
7             (int, int): Alice and Bob's answer bits (respectively)
8         """
9         # Alice's answer
10        if x == 0:
11            a = 0
12        elif x == 1:
13            a = 1
14
15        # Bob's answer
16        if y == 0:
17            b = 1
18        elif y == 1:
19            b = 0
20
21        return a, b
```

```
In [25]: 1 NUM_GAMES = 1000
2 TOTAL_SCORE = 0
3
4 for _ in range(NUM_GAMES):
5     TOTAL_SCORE += chsh_game(classical_strategy)
6
7 print("Fraction of games won:", TOTAL_SCORE / NUM_GAMES)
```

```
-----
-----
NameError                                Traceback (most recent ca
ll last)
```

```
Cell In[25], line 5
      2 TOTAL_SCORE = 0
      4 for _ in range(NUM_GAMES):
----> 5     TOTAL_SCORE += chsh_game(classical_strategy)
      7 print("Fraction of games won:", TOTAL_SCORE / NUM_GAMES)
```

```
Cell In[19], line 11, in chsh_game(strategy)
      2 """Plays the CHSH game
      3 Args:
      4     strategy (callable): A function that takes two bits (as
`int`s) and
      (...)
      8     int: 1 for a win, 0 for a loss.
      9 """
----> 10 # Referee chooses x and y randomly
      11 x, y = randint(0, 2), randint(0, 2)
      13 # Use strategy to choose a and b
      14 a, b = strategy(x, y)
```

```
NameError: name 'randint' is not defined
```

In []:

1